

Bohdan Morozov

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Senior Software Engineer · Senior Frontend Engineer · Senior Product Engineer

Design Systems · Typescript · React/Next.js · Accessibility · Performance · AI-fluent UI · Product Engineering

Warsaw, Poland - Open to remote positions across Europe or globally

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Summary

- **Experienced Software Engineer with 9+ years of hands-on experience** in frontend and mobile development, specializing in JavaScript/React/Next.js/ ecosystems.
 - **Core Technical Expertise:** React, TypeScript, Next.js, Cypress, React Native, Design Systems, Micro-frontends, Accessibility (WCAG), SVG, GraphQL, Performance Optimization, AI-assisted Development.
 - **Client engagement:** Worked closely with stakeholders and cross-functional teams in multicultural environments, shaping requirements, aligning solutions, and presenting outcomes.
 - **Leadership and Mentoring:** Led and mentored developers in EPAM/N-IX resource development programs.
 - **Reliability:** Proven track record of reliability in delivering projects.
 - **AI-assisted development:** Leveraging LLMs while maintaining strong fundamentals in software engineering.
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Professional Experience

Senior Design System Engineer — *AI-Fluent Design System* (Under NDA), Aug 2025 – Present

About: Foundational contributor and core engineering team member for a next-generation AI-fluent design system powering consumer-facing digital experiences for one of Europe's leading telecommunications providers.

- Played a key role in designing and building an AI-fluent design system for large-scale consumer platforms
- Contributed to the redesign and re-engineering of websites across European markets using React and Next.js.
- Delivered market-specific functionality, enabling localized user experiences and marketing content.
- Drove accessibility and performance improvements with a strong focus on WCAG compliance, Core Web Vitals, and scalable component architecture.

Environment:

React, React Native, TypeScript, Next.js, Turbopack, Storybook, Supernova, Contentful CMS, Figma, Cloudflare, Azure, GitHub, pnpm, Jira, WCAG (Accessibility), Lighthouse, AI-assisted Development

Senior Product Software Engineer — *Brandgility* (Contract), April 2024 – Jul 2025 (1 year 4 months)

About: Worked on a complex marketing platform across web and mobile applications. Served as a key frontend engineer, owning multiple product features that contributed to customer acquisition and subscription growth.

- Integrated the first iteration of an AI-powered chat interface, enabling users to edit assets through prompts.
- Developed a flexible HTML templating system to support reusable, customizable marketing content.

Environment:

React, Redux, GraphQL (Apollo), RxJS, SVG, Jenkins, CircleCI, Targetprocess

Senior Product Software Engineer — *Readdle Spark Email Client* (Contract), Sept 2023 – Apr 2024 (8 months)

About: Contributed to the development of a cross-platform desktop application, working on AI-powered features, product redesign initiatives, and overall user experience improvements.

- Reworked the application's critical update flow, patching native Objective-C and Swift modules to support a new background update mechanism.
- Participated in a major application redesign.

Environment:

React, TypeScript, Electron, Redux, Styled Components, Desktop Apps Development, Objective-C, Swift

Senior Frontend Developer — *Corporate Process Tracking Tools* (via N-IX), Mar 2022 – Aug 2023 (1 year 6 months)

About: Contributed to the development of a large-scale enterprise platform for managing and tracking complex operational processes, focusing on architecture, greenfield applications, and technical excellence.

- Implemented a micro-frontend architecture using Webpack Module Federation, enabling independent feature development and faster releases.
- Bootstrapped multiple front-end applications and a shared component system.

- Built complex drag-and-drop cargo planning workflows with React-DnD, significantly improving usability for logistics operators.

Environment:

React, TypeScript, Webpack Module Federation, SWR, React-DnD, Cypress, JIRA, Application Insights, AI

React Native Consultant — *Neobank* (Part-time consulting via Wallet Factory), Sep 2021 – Apr 2022 (8 months)

About: Provided part-time consulting for a mobile banking application, contributing to engineering team growth.

- Advised on application architecture and technical implementation, helping shape key engineering decisions.
- Redesigned several mobile features to improve usability, code maintainability, and long-term scalability.
- Conducted more than 30 technical interviews over a two-month period, supporting rapid team expansion.

Environment:

React Native, MobX-State-Tree, styled-components, lodash, IOS/Android sim, react-native-debugger, Flipper

Team Lead & React Native Developer — *Brand Management Tool* (via EPAM), Dec 2020 – Feb 2022 (1 year 2 months)

About: First formal leadership role, leading the mobile workstream while remaining hands-on with React Native

- Led a React Native team, coordinating delivery, technical decisions, and day-to-day development activities.
- Implemented key mobile features using React Native and SQLite, enabling reliable offline-first functionality and local data persistence.
- Conducted technical interviews and contributed to team growth through hiring and mentoring engineers.

Environment:

React Native, TypeORM, Offline First applications, Targetprocess, IOS/Android sim, react-native-debugger

Senior Frontend Developer — *Brand Management Tool* (via EPAM), Mar 2019 – Nov 2020 (1 year 9 months)

About: Contributed to a complex web platform for creating and managing marketing assets, including a browser-based vector graphics editor for advertisement customization.

- Collaborated closely with business analysts and stakeholders to refine requirements and translate complex business needs into scalable technical solutions.
- Developed a browser-based SVG vector graphics editor that enabled users to customize marketing materials with advanced layout and rendering capabilities.
- Implemented advanced SVG rendering features and built a lightweight SVG-frame-based video player for interactive marketing content.

Environment:

React, Redux, GraphQL (Apollo), RxJS, SVG, Jenkins, CircleCI, Targetprocess

Frontend Developer — *Enterprise Projects* (via EPAM), Aug 2018 – Feb 2019 (7 months)

About: Contributed to multiple short-term enterprise projects as AngularJS/React Developer

- Developed interactive data visualizations using d3.js and Three.js to display carbon emission metrics.
- Represented the team in public demos (on-site) and stakeholder presentations

Environment:

AngularJS 1.5, ThreeJS, d3js, jQuery, SVG / React, Redux, jest, enzyme

Fullstack Developer — *Freelance Projects for Local Businesses*, Aug 2017 – Oct 2018 (1 year 2 months)

About: Built and maintained end-to-end web solutions for local businesses

- Owned the complete development lifecycle, including requirements gathering, UX improvements, implementation, testing, deployment, and post-launch maintenance.
- One of the delivered projects remains in active use today.

Environment:

JavaScript, PHP, jQuery, WordPress, Responsive Web Design, Internationalization (i18n)

Formal Education

Dnipro University of Technology

Faculty of Information Technologies

Master's degree in computer engineering, 2022

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